

Privacy Policy

Minesweeping, Together

Website: minesweepingtogether.com | Effective date: 16 May 2026 | Version 1.2

Important transparency notice

This website includes optional voice chat and browser-based speech recognition. If you enable voice features, your speech may be transcribed into text. The transcript may be stored, reviewed by authorised moderators, and used to investigate abuse, enforce rules, protect users and maintain the service. We also send certain moderation and room-event logs to Discord through an API/webhook for operational and safety purposes.

Item	Details
Service	Minesweeping, Together, an online multiplayer Minesweeper-style game.
Website	https://minesweepingtogether.com
Controller	Oihan Careaga Santiago, operator and data controller of Minesweeping, Together.
Privacy contact	privacy@minesweepingtogether.com
Supervisory authority	The competent supervisory authority is the Spanish Data Protection Agency (Agencia Española de Protección de Datos - AEPD).

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1. Who we are and what this policy covers

This Privacy Policy explains how Minesweeping, Together ("we", "us", "our") collects and uses personal data when you visit, create, join or play in rooms on minesweepingtogether.com, use optional voice features, interact with moderation features, or contact us.

This policy is written for users in the European Economic Area, the United Kingdom and other jurisdictions with comparable privacy rights. Where the EU General Data Protection Regulation (GDPR) applies, the website operator is the data controller for the processing described in this policy, except where a third-party provider acts as an independent controller for its own services.

The service is designed as a lightweight online game. It does not require a formal user account or payment details. However, it still processes personal data because player names, room names, technical identifiers, IP addresses, moderation logs and voice transcripts can identify or relate to a person.

2. Summary of the most important points

- You choose a display name and may create or join rooms. Display names and room names should not contain real names, passwords, addresses, school names, phone numbers, private information or anything sensitive.
- We process technical data such as IP address, device identifier, cookie token, room ID, timestamps, moderation events and game activity so the service works and can be moderated.
- Voice chat is optional. If you enable it, your browser may ask for microphone permission and may use a speech-recognition service to generate text transcripts.
- Voice transcripts may be stored and may be reviewed by authorised moderators/admins for safety, abuse prevention, enforcement and support.
- We may send operational and moderation logs to Discord through an API/webhook. These logs can include player name, room name, room ID, timestamps, moderation events and related context.
- We do not intentionally collect payment details, postal addresses, government ID, or special-category data. Do not disclose sensitive information in rooms or voice conversations.
- You can contact us to exercise data protection rights, including access, deletion, objection, restriction, portability where applicable, and withdrawal of consent where processing is based on consent.

3. Personal data we collect

Depending on how you use the service, we may process the following categories of data.

Category	Examples	How it is collected
Identity and room data	Player/display name, room name, room ID, room settings, whether a room is public/private, room owner/moderator status.	Entered by you or generated by the server when rooms are created/joined.
Technical identifiers	IP address, device ID stored in local storage, cookie token, browser/device metadata, timestamps, connection and error data.	Automatically collected to connect players, detect abuse and enforce moderation.
Gameplay and room activity	Join/leave events, active room state, room shutdowns, votekicks, moderator removals, game configuration, game events and transcript line counts.	Generated while the game is used.

Category	Examples	How it is collected
Voice and transcript data	Live voice participation status, browser-generated speech-to-text transcript lines, transcript timestamps and related room/player context.	Generated only when voice/speech recognition features are enabled or active.
Moderation data	Ban records, ban reason, ban duration, device/cookie identifiers, automod rule hits, room reports and admin actions.	Generated by moderators, admins, automod systems or abuse-prevention tools.
Discord operational logs	Player name, room name/ID, timestamps, events such as room creation/join/closure, moderation actions and relevant context.	Sent by our server to Discord through an API/webhook for operational visibility and moderation.
Contact data	Email address, message content and any information you send when contacting us.	Provided by you when you contact us.

Private room passwords or access codes should never contain personal information. Depending on the technical implementation, the service may need to process room access data to let users enter private rooms. You should treat private room passwords as confidential and avoid reusing passwords from other services.

4. Voice chat, speech recognition and transcripts

Voice chat and speech recognition are optional features. You can play without enabling your microphone. If you enable voice, your browser will normally request microphone permission. Depending on your browser and device, speech recognition may be performed locally or may involve a service provided by the browser, operating system or another platform provider. We do not control how your browser provider processes audio for its own speech-recognition service.

When speech recognition is active, recognised speech may be converted into text transcript lines and sent to our server. These transcript lines may be stored with room/player context, timestamps and identifiers so that moderators can investigate abuse, harassment, threats, cheating, grieving, inappropriate behaviour, ban evasion and other violations of the rules.

We do not intentionally store raw audio recordings on our server. However, live audio may pass between users as part of voice chat, and your browser or speech-recognition provider may process audio to produce transcription results. Transcripts may be inaccurate and may not reflect exactly what was said.

Because transcripts may contain personal or sensitive information if users disclose it, you must not use voice chat to share sensitive information, including addresses, phone numbers, health information, school information, financial information, private family information, government identifiers or passwords.

5. Discord moderation logs and external logging

We use Discord as an external operational and moderation logging channel. Our server may send logs to Discord through an API, bot or webhook. These logs may include player/display names, room names, room IDs, timestamps, event descriptions, moderation actions, shutdown reasons, votekick information, automod events and related technical context.

Discord logs help administrators and authorised moderators monitor abuse, audit moderation actions, understand incidents and keep the service safe. They are not intended for public publication. However, because Discord is a third-party service, information sent to Discord is also handled under Discord's own terms and privacy policy.

You should assume that any player name, room name or voice transcript content that triggers moderation or is relevant to an incident may be visible to authorised moderators and may also appear in Discord moderation logs.

6. Why we process personal data and our legal bases

Where GDPR applies, we rely on the following legal bases. The exact basis may vary depending on the context and applicable law.

Purpose	Data used	Legal basis
Provide the game and rooms	Player name, room name, room ID, game state, technical connection data.	Performance of a service requested by you; legitimate interests in operating the website.
Enable optional voice features	Microphone access status, voice participation data, transcript lines.	Your consent and your active choice to enable voice/speech features; legitimate interests in providing and securing the feature.
Moderation and safety	IP address, device ID, cookie token, room/player logs, transcripts, reports, bans, automod events.	Legitimate interests in preventing abuse, enforcing rules, protecting users, maintaining integrity and defending legal claims.
Discord operational logging	Room/player/moderation event logs and context.	Legitimate interests in operating and auditing moderation workflows.
Security and abuse prevention	IP/device/cookie identifiers, ban records, logs, timestamps, server events.	Legitimate interests; legal obligations where applicable.
Respond to requests	Contact details and messages you send us.	Legitimate interests; legal obligations where applicable.

Where we rely on legitimate interests, we consider that the processing is necessary to run a real-time multiplayer service, keep public and private rooms safe, prevent ban evasion, audit moderator actions and protect users. You may object to processing based on legitimate interests, although we may continue processing where we have compelling legitimate grounds or where processing is needed for legal claims.

7. Cookies, local storage and similar technologies

The service may use cookies, local storage or similar browser technologies to maintain a technical identity for abuse prevention, moderation and room access. For example, a device ID may be stored in local storage and a cookie token may be used to associate a browser with moderation records. These technologies help detect ban evasion and keep rooms safe.

At the time of this policy, the service is not intended to use advertising cookies or behavioural advertising. If analytics, advertising, social plugins or additional tracking technologies are added later, this policy would be updated and, where required, a cookie consent mechanism would be implemented.

8. Who can access or receive personal data

Personal data may be accessed by or shared with the following recipients only as necessary:

- Authorised administrators and moderators, who may review room/player records, ban records, moderation events, Discord logs and voice transcripts for safety and enforcement purposes.

- Hosting, database, network, security and infrastructure providers that process data to run the website and backend server.
- Discord, when operational or moderation logs are sent through a bot, API or webhook.
- Browser, operating-system or speech-recognition providers involved in browser-based speech recognition, depending on the user's browser and device.
- Legal, regulatory or law-enforcement authorities where we are required to comply with law, protect users or defend legal claims.

Authorised moderators may access moderation logs, room records, transcript records and related technical identifiers, including IP addresses, device identifiers and cookie tokens, strictly where necessary to investigate abuse, enforce room rules, prevent evasion of bans and maintain the safety and integrity of the service.

Moderators are expected to access personal data only for moderation, safety, abuse-prevention, support or operational reasons. Moderator access should not be used for curiosity, harassment, public exposure or personal purposes.

9. International transfers

Some providers involved in hosting, networking, Discord, browser speech recognition or operational services may process data outside your country, including outside the European Economic Area. Where GDPR applies and personal data is transferred internationally, we aim to rely on recognised transfer mechanisms such as adequacy decisions, Standard Contractual Clauses, provider data-processing terms or other lawful safeguards, as applicable.

Because Discord and browser/platform providers may operate globally, users should review those providers' privacy documentation for details about how they handle international transfers for their own services.

10. How long we keep personal data

We keep personal data only for as long as reasonably necessary for the purposes described in this policy, unless a longer period is required to investigate abuse, enforce bans, comply with legal obligations or protect legal claims. The table below describes intended retention criteria. If the live service uses different retention periods, this table must be updated before publication.

Data category	Typical retention
Room sessions and room player records	Normally up to 30 days after room closure, unless retained longer for abuse investigation, security, debugging or legal reasons.
Voice transcript logs	Normally up to 30 days after room closure, unless retained longer because they are relevant to moderation, abuse investigation or legal claims.
Discord moderation logs	Normally up to 180 days, or according to the Discord server/channel retention practices and any manual deletion by administrators.
Active bans and ban identifiers	For the duration of the ban and, where necessary, for a reasonable period afterwards to prevent evasion and document enforcement. Permanent bans may be retained until reviewed or removed.
Technical security logs	Normally up to 90 days, unless needed for security incidents, abuse prevention or legal claims. Hosting providers may retain their own logs under their policies.
Contact requests	For as long as needed to handle the request and demonstrate compliance with legal obligations.

Administrators may use database cleanup tools to purge old room history, room-player records and transcript logs. Purging room history does not necessarily delete active bans, automod rules or lockdown settings.

11. Your rights

Depending on your location and applicable law, you may have the right to:

- request confirmation that we process your personal data and receive access to that data;
- request correction of inaccurate or incomplete data;
- request deletion of personal data where the law allows it;
- request restriction of processing;
- object to processing based on legitimate interests;
- receive certain data in a portable format where the right to data portability applies;
- withdraw consent where processing is based on consent, without affecting processing already carried out;
- lodge a complaint with a data protection supervisory authority.

To exercise rights, contact us at privacy@minesweepingtogether.com and include enough information to identify the relevant room, player name, approximate date/time and nature of the request. We may need to request additional information to verify that you are the person concerned or are authorised to act on their behalf.

Some data may be difficult to identify if you used a temporary display name and did not contact us from a persistent identifier. We may also refuse or limit requests where permitted by law, for example if deletion would undermine an ongoing abuse investigation, security enforcement or legal claim.

12. Children and young users

Minesweeping, Together is not intended to collect personal data from children under the age at which they can legally consent to data processing in their country. In Spain, where processing is based on consent, children under 14 generally require consent from a parent or legal guardian.

If you are under 14, do not use voice features, provide personal information, or use the service without permission and supervision from a parent or legal guardian. Parents or guardians who believe that a child has provided personal data may contact us to request review or deletion.

13. Security

We use reasonable technical and organisational measures intended to protect personal data against unauthorised access, misuse, loss or alteration. These measures may include HTTPS, access controls for administrator tools, API keys, moderation controls, server-side logging controls and database cleanup tools.

No online service is completely secure. Users should avoid sharing personal, confidential or sensitive information in names, room names, chat, voice conversations or transcripts. If you believe there has been a security issue, contact us as soon as possible.

14. Automated decisions

The service may use automated moderation rules to detect prohibited words or phrases and apply moderation consequences, such as bans or restrictions. These systems are used for safety and rule enforcement. You may contact us if you believe an automated moderation action was incorrect.

We do not use personal data for automated decisions that produce legal effects concerning users or similarly significant effects, except to the extent that moderation tools may automatically restrict access for safety and rule enforcement.

15. Changes to this policy

We may update this Privacy Policy when the service changes, when we add or remove features, when providers change, or when legal requirements change. The updated version will be posted with a new effective date. If a change materially affects voice transcripts, Discord logging, moderation access or retention periods, we would make the change reasonably visible to users.

16. Contact

For privacy questions, rights requests, safety concerns or deletion requests, contact:

Contact method	Details
Data controller	Oihan Careaga Santiago
Privacy email	privacy@minesweepingtogether.com
Website	https://minesweepingtogether.com
Information to include	Your player/display name, room name or room ID if known, approximate date/time, and the privacy request or concern.
Supervisory authority	Agencia Española de Protección de Datos (AEPD), where Spanish data protection law applies.

End of Privacy Policy